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Data protection information: No personalized data will be processed



The fantastic MasterMind

Operation Manual

The player selects one of the three modes and presses the button

START

Mode 1 : Robot guesses your combination

Robot tries to guess your combination. To do this, he evaluates your input on the proposed combinations and will have discovered the correct combination in a maximum of 8 attempts. You have to enter the information at the end of the combination proposal.

HIT / Hit means that a color was found in the right position. The game is over when 5 hits have been scored. Color OK means that the color appears in the combination, but not in the right place.

Several identical colors are allowed in a combination, including combinations such as



Mode 2 : You guess its combination

Robot came up with a random combination. Each color is only available once in the combination as standard. In the "Expert" mode, this rule is canceled and each color can appear several times. You have to guess the combination by filling the squares with colors. Each time you click on a square, the color changes. You can also choose colors from the color selection shown above on the right. This also works for combinations that have already been evaluated above the active line. Robot evaluates the combination after you hit the button

OK

12 attempts are allowed. With <Ctrl> + h you can get the correct combination. The game is then over.

Mode 3 : Robot against Robot (Demo Modus)

This is the "demo mode". Here 2 robot instances play against each other and you will see that despite the expert mode, a maximum of 8 attempts are necessary to guess the combination.

Have fun